

Software Testing

Lesson 2 – Basic Test Process

Uwe Gühl Winter 2015 / 2016



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Fundamental Test Process

- Testing is more than test execution!
- To be considered
 - Testing has to be planned
 - Testing hat to be prepared, like
 - Preparation of test environment
 - Design of test cases
 - Design of test data
 - Test execution has to be prepared
 - Results have to be evaluated



Fundamental Test Process



- Process activities may overlap
- Tailoring required depending on context







- Test planning To meet the objectives and mission:
 - Defining the objectives of testing
 - Specification of test activities



- Recommended: Monitoring testing activities
- Test control is the ongoing activity of
 - comparing actual progress against the plan
 - reporting the status, including deviations from the plan
 - taking actions necessary if required





Test planning takes into account the feedback from monitoring and control activities.







 Test analysis and design Main activity:



* Test condition = An item or event of a component or system that could be verified by one or more test cases, e. g. a function, transaction, feature, quality attribute, or structural element [ISTQB-GWP15].

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Major tasks (1/3):

- Reviewing the test basis, e.g.
 - Requirements
 - Software integrity level (risk level)
 => Compliance of software characteristics defined by stakeholder
 - Risk analysis reports
 - Architecture
 - Design
 - Interface specifications



Major tasks (2/3):

- Evaluating testability of the test basis and test objects
- Identifying and prioritizing test conditions based on analysis of
 - test items
 - the specification
 - behavior of the software
 - structure of the software



Major tasks (3/3):

- High level test cases
 Designing and prioritizing
- Test data Identifying necessary test data to support the test conditions and test cases.
- Test environment
 - Designing the test environment setup
 - Identifying any required infrastructure and tools.
- Traceability Creating bi-directional traceability between test basis and test cases.

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- Test implementation and execution is the activity where
 - > test procedures or scripts are specified
 - by combining the test cases in a particular order
 - including any other information needed for test execution
 - > the environment is set up, and
 - the tests are run.



Major tasks (1/5):

- Test cases
 Finalizing, implementing and prioritizing (including the identification of test data).
- Test procedures Developing and prioritizing
- Creating test data.
- Depending on situation:
 - Preparing test harnesses*.
 - Writing automated test scripts.

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^{*} Test harness: A test environment comprised of stubs (*stub* = A *skeletal or special-purpose implementation of a software component*) and drivers (*driver* = A *software component or test tool that replaces a component that takes care of the control and/or the calling of a component or system*) needed to execute a test. [ISTQB-GWP15].





Major tasks (2/5):

Test suites
 Creating test

Creating test suites from the test procedures for efficient test execution.

Traceability

Verifying and updating bi-directional traceability between the test basis and test cases.



Major tasks (3/5):

- Executing test procedures
 - manually or
 - by using test execution tools.
- Documentation
 Logging the outcome of test execution and recording the identities and versions of the software under test, test tools and testware*

* Testware = Artifacts produced during the test process required to plan, design, and execute tests, such as documentation, scripts, inputs, expected results, set-up and clear-up procedures, files, databases, environment, and any additional software or utilities used in testing. [After Fewster and Graham] [ISTQB-GWP15].



Major tasks (4/5):

- Comparing actual results with expected results.
- Incidents Reporting discrepancies as incidents. Possible causes are e. g.
 - wrong requirements
 - a defect in the code
 - a defects in specified test data
 - a defect in the test document
 - mistake in the way the test was executed





Major tasks (5/5):

- Repeating test activities as a result of action taken for each discrepancy, for example,
 - re-execution of a test that previously failed in order to confirm a fix (confirmation testing),
 - execution of a corrected test,
 - execution of regression tests to ensure
 - there are no side effects (defects have not been introduced in unchanged areas of the software).
 - that defect fixing did not uncover other defects.

Fundamental Test Process Evaluating exit criteria and reporting





Fundamental Test Process Evaluating exit criteria and reporting



- Evaluating exit criteria: Assessing test execution against the defined objectives.
- This should be done for each test level.
 Examples of test levels are
 - component test,
 - integration test,
 - system test, and
 - acceptance test.

Fundamental Test Process Evaluating exit criteria and reporting



Major tasks:

- Checking test logs against the exit criteria specified in test planning.
- Assessing if
 - more tests are needed or
 - the exit criteria specified should be changed.
- Writing a test summary report for stakeholders.





- Test closure activities collect data from completed test activities to consolidate experience, testware, facts and numbers.
- Test closure activities occur at project milestones such as when
 - a software system is released,
 - a test project is completed (or canceled),
 - a milestone has been achieved, or
 - a maintenance release has been completed.





Major tasks (1/2):

- Checking which planned deliverables have been delivered.
- Closing incident reports or raising change records for any that remain open.
- Documenting the acceptance of the system.
- Finalizing and archiving for later reuse
 - testware,
 - the test environment, and
 - the test infrastructure.

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Major tasks (2/2):

- Handing over the testware to the maintenance organization.
- Analyzing lessons learned to determine changes needed for future releases and projects.
- Using the information gathered to improve test maturity.



The Psychology of Testing

Background (1/2)

- Errare humanum est ... who admits?
- Development = constructive
 Testing = ?
- Is it good for a developer to test his own program?
 What do you think?



The Psychology of Testing

Background (2/2)

- The mindset to be used while developing software is different from that used while testing and reviewing.
- With the right mindset: Developers are able to test their own code.
- Separation of testing responsibility to a tester: Helps to focus effort and provide an independent view
- Independent testing may be carried out at any level of testing.

The Psychology of Testing Degree of independence



- A certain degree of independence (avoiding the author bias) often makes the tester more effective at finding defects and failures.
- Independence is not a replacement for familiarity.
- Developers can efficiently find many defects in their own code.

The Psychology of Testing Degree of independence

- Developer testing
 - Is familiar with test object
 - Blind against own errors
- Independent test team testing
 - Needs familiarization with topic
 - Impartial
 - Test know how

Idea: Balanced distribution of testing

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The Psychology of Testing Degree of independence

- Tests designed by the person who wrote the software under test
- Tests designed by another person (e. g., from the development team)
- Tests designed by people from a different organizational group or test specialists (e. g., an independent test team; performance test specialists)
- Tests designed by people from a different organization or company (i. e., outsourcing or certification by an external body)



High

The Psychology of Testing Communication



• Tester:

"Hey Fred. Here's a fault report AR123. Look at this code. Who wrote this? Was it you? Why, you couldn't program your way out of a paper bag. We really want this fixed by 5 o'clock or else."

Fred's reply ?

The Psychology of Testing Communication



- Communication problems may occur, particularly if testers are seen only as messengers of unwanted news about defects.
- However, there are several ways to improve communication and relationships between testers and others ...

The Psychology of Testing Communication



- Start with collaboration rather than battles.
 Common goal of everyone: Better quality systems
- Communicate findings on the product in a neutral, fact-focused way, e. g. reproducible defect descriptions
- Write objective and factual incident reports and review findings.
- Do not criticize the person who created it.
- Try to understand how the other person feels and why they react as they do.
- Confirm that the other person has understood what you have said and vice versa.

Code of Ethics



- Involvement in software testing enables individuals to learn confidential and privileged information.
- A code of ethics is necessary, among other reasons to ensure that the information is not put to inappropriate use.
- ISTQB states code of ethics recognizing the ACM and IEEE code of ethics for engineers.

Code of Ethics



- Certified software testers shall
 - act consistently with the public interest.
 - act in a manner that is in the best interests of their client and employer, consistent with the public interest.
 - ensure that the deliverables they provide (on the products and systems they test) meet the highest professional standards possible.
 - maintain integrity and independence in their professional judgment.

Code of Ethics



- Certified software testers shall
 - advance the integrity and reputation of the profession consistent with the public interest.
 - be fair to and supportive of their colleagues, and promote cooperation with software developers.
 - participate in lifelong learning regarding the practice of their profession and shall promote an ethical approach to the practice of the profession.
- Certified software test managers and leaders shall subscribe to and promote an ethical approach to the management of software testing.

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Sources



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