

# Software Testing

Lesson 5 – Dynamic Testing I Quiz Uwe Gühl Winter 2015 / 2016

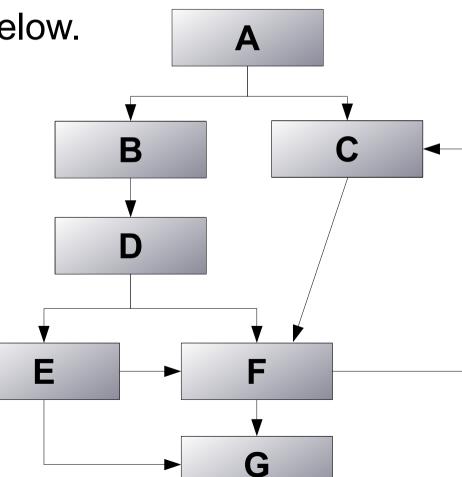


Test goal is to have 100% decision coverage. Following three tests have been executed for the control flow graph shown below.

Test A covers path: A, B, D, E, G.

Test B covers path: A, B, D, E, F, G.

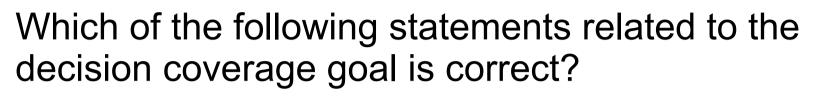
Test C covers path: A, C, F, C, F, C, F, G.



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- a) Decision D has not been tested completely.
- b) 100% decision coverage has been achieved.
- c) Decision E has not been tested completely.
- d) Decision F has not been tested completely





Which of the following statements related to the decision coverage goal is correct?

- a) Decision D has not been tested completely.
- b) 100% decision coverage has been achieved.
- c) Decision E has not been tested completely.
- d) Decision F has not been tested completely



# **2. Dynamic Testing I Types of Testing (1/2)**

A defect was found during testing. When the network got disconnected while receiving data from a server, the system crashed.

The defect was fixed by correcting the code that checked the network availability during data transfer.

The existing test cases covered 100% of all statements of the corresponding module.

To verify the fix and ensure more extensive coverage, some new tests were designed and added to the test suite.



# **2. Dynamic Testing I Types of Testing (2/2)**

What types of testing are **NOT** mentioned in the previous page?

- a) Functional testing.
- b) Performance testing.
- c) Re-testing.
- d) Structural testing.



## 2. Dynamic Testing I Types of Testing

What types of testing are **NOT** mentioned in the previous page?

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# 3. Dynamic Testing I Experience-based Techniques



Which of the below would be the best basis for fault attack testing?

- a) Experience, defect and failure data, knowledge about software failures.
- b) Risk analysis performed at the beginning of the project.
- c) Use Cases derived from the business flows by domain experts.
- d) Expected results from comparison with an existing system.

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# 4. Dynamic Testing I White-box Techniques



Which one of the following techniques is structurebased?

- a) Boundary value analysis.
- b) Decision testing.
- c) Equivalence partitioning.
- d) State transition testing.

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Given the following fragment of code, how many tests are required for 100% decision coverage?

```
if (width > length) {
    biggest_dimension = width;
```

```
if (height > width)
    biggest_dimension = height;
```

- } else {
   biggest\_dimension = length;
  - if (height > length)
     biggest\_dimension = height;

a) 1 b) 2 c) 3 d) 4



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a) 1 b) 2 c) 3 d) 4



## 6. Dynamic Testing I White-box Techniques

Which of the following techniques is **NOT** a White-box technique?

- a) Statement Testing and coverage
- b) Decision Testing and coverage
- c) Boundary value analysis
- d) Condition Coverage



## 6. Dynamic Testing I White-box Techniques

Which of the following techniques is **NOT** a White-box technique?

- a) Statement Testing and coverage
- b) Decision Testing and coverage
- c) Boundary value analysis
- d) Condition Coverage



How many decisions should be tested in this code in order to achieve 100% decision coverage?

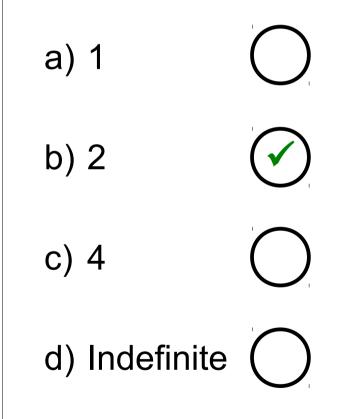
WHILE (condition A) DO B END WHILE a) 1
b) 2
c) 4
d) Indefinite O

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How many decisions should be tested in this code in order to achieve 100% decision coverage?

WHILE (condition A) DO B END WHILE



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## 8. Dynamic Testing I Coverage



Which of the following statements is WRONG?

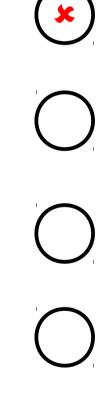
- a) 100% statement coverage guarantees 100% decision coverage.
- b) 100% decision coverage guarantees 100% statement coverage.
- c) 100% branch coverage guarantees100% decision coverage.
- d) 100% decision coverage guarantees 100% branch coverage.

## 8. Dynamic Testing I Coverage



Which of the following statements is WRONG?

- a) 100% statement coverage guarantees 100% decision coverage.
- b) 100% decision coverage guarantees 100% statement coverage.
- c) 100% branch coverage guarantees100% decision coverage.
- d) 100% decision coverage guarantees 100% branch coverage.





If L = the number of edges/links in a graph N = the number of nodes in a graph P = the number of disconnected parts of the graph (e.g. a called graph or subroutine)

Then how is the cyclomatic complexity M defined?

- b) M = L N + 2P
- c) M = L N P
- d) M = L + N + 2P

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Given the following program

```
IF X != Z
THEN Statement 2;
END
```

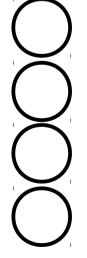
McCabe's Cyclomatic Complexity M is:



b) 3

c) 4

d) 5





Given the following program

```
IF X != Z
THEN Statement 2;
END
```

If P (=number of connected components) is 1, then M = b + 1, where b is number of binary conditions

McCabe's Cyclomatic Complexity M is:

a) 2

b) 3

c) 4

d) 5

