

Software Engineering

Lesson 04

Homework v1.0a

Uwe Gühl



Fall 2007/ 2008



Homework No. 1

03.12.07
4 pm to 7pm
Room 505

- Decision:
 - When to meet for Abstract Factory
 - When to meet for Composite / Iterator

- Preparation of design patterns

Course	Date	Pattern	Team 1 Noobsoft MK II	Team 2 Smart board.	Team 3 XinniX Dev	Team 4 Go4 (Group of 4)	Team 5 Thai-Swiss Connection
5	03.12.07	Factory Method / Abstract Factory [Builder]	X				
6	12.12.07	Strategy		X			
7	19.12.07	Decorator			X		
8	xxx	Composite / Iterator				X	
9	02.01.08	Template Method					X
10	09.01.08	(a) Singleton (b) State				X	
11	16.01.08	Proxy	X				
12	23.01.08	Adapter / Facade [Bridge]		X			
13	30.01.08	Observer [Mediator]					X
14	13.02.08	Command [Memento]			X		
15	20.02.08		Lessons learned	Lessons learned	Lessons learned	Lessons learned	Lessons learned



Homework No. 2

- Overwork Lecture 03 Sheet Estimation of class diagrams (Version 1.0)